

Year 2 Spring A Half term Plan Beatrix Potter and The Lake District

	<u>Week 1</u>	<u>Week 2</u>	<u>Week 3</u>	<u>Week 4</u>	<u>Week 5</u>	<u>Week 6</u>
Literacy Themes	Who was Beatrix Potter? Reading for information Peter Rabbit- complete story, order story	Read and discuss Jemima Puddleduck. Sentence types inc exclamation sentences. Addig ly	The Tale of Mrs Tiggywinkle Character portrait. Writing a complaint letter- science link	Jeremy Fisher- comprehension Read squirrel nutkin	Big writing Beatrix Potter story Conjunctions	Recount of BP day Geog comparisons
Science	Name, describe and sort materials. Sort different types of materials according to own criteria. Discuss their properties. Sort materials by 2 criteria using Carroll diagram.	<u>Hill Top Farm Material Mix Up</u> Identify and compare the suitability of everyday materials for particular uses. Help Beatrix to use the most suitable materials to refurbish the farm.	Find out how the shapes of solid objects can be changed by squashing, bending, twisting, stretching. Practical challenges using a range of flexible materials	What is the best material to make an apron for Mrs Tiggy Winkle? The chn will carry out a fair test and analyse results.	What is the best material to make Henny Penny's stockings out of? The chn will carry out a fair test and analyse their results.	Inventors of new materials John Dunlop, Charles Macintosh or John McAdam
Geog	<u>Where is the lake district?</u> Locate on map. What do we know already? What would we like to know? Pre assessments	<u>What is the landscape of the Lake District like?</u> Learning how to use geo vocab to name and label the features of the LD landscape.	<u>Why do people go to Lake District?</u> Explore the tourist industry of area and the human geography. Relate to weather. Sort activities into Carroll diagram- indoor/ outdoor/ I would/not enjoy.	<u>Geographical Skills</u> Analysing maps of the Lake District and using grid references and compass points. Creating own maps of a village putting in geographical features.	<u>What are the countries of the UK and what are the capital cities?</u> Analyse map of UK and name/locate 4 countries and give capitals.	<u>Compare</u> The Caribbean (Year one topic) Bedlington and the Lake District and give own preferences.
PHSE				Body parts- pants rule- safe touching-		Secrets- safe and unsafe
ART	Explore BP as an artist. Focus on how she used landscape as inspiration to create back grounds for the characters. Using a given landscape illustrate own character.	Consider in detail 3 landscapes created by BP. The Newland Valley /Hilltop Under Snow/ Wooded Landscape from Gwainynog Choose landscape they would like to reproduce. Sketch.	Children apply first paint wash to landscape sketch. Group rotation to paint. Independent observational drawings of fuchsia plant inspired by Tale of Peter R.	Children to apply second paint wash adding detail to landscape. Group rotation .When working ind observational drawings of carnations inspired by Tale Ben Bunny.		Children to evaluate paintings 3 stars and wish.
RE	Special places	Special places 2	Gurdwarda investigation	Synagogue	Synagogue	???? Design place of worship
Music	Zootime-Step 1. Listen and Appraise Musical Activities Performance	Zootime-Step 2. Listen and Appraise Musical Activities Performance	Zootime -Step 3. Listen and Appraise Musical Activities Performance	Zootime-Step 4 Listen and Appraise Musical Activities Performance	Zootime-Step 5 Listen and Appraise Musical Activities Performance	Beatrix Potter songs
ICT	Intro to computing and algorithms. Sandwich-bot: Instruct the sandwich-bot to make a sandwich. Discuss need for agreed language and need to refine instructions.	Introduce lightbot on Ipads and the Hour of Code. Introduce commands and "explore" the program.	Explore the program further. Discuss how we can record the algorithms used using tiles	Explore the program further. Chn record the algorithms used, check and refine where necessary.	E- Safety Digital footstep	
Games	Striking and fielding with PE specialist Helen Robson					

