

# Apple Class Topic Web

Spring A 2022

Goldilocks, Chinese New Year

## Physical Development

Moving with increasing confidence and awareness of own speed and direction  
Building fine motor control to develop correct pencil grip/scissor hold, then form shapes and letters  
Aiming to be independent when dressing/toilet  
Cooking pretend and real porridge -hygiene and health.

## Communication and language

Listening to stories and recalling events  
Joining in with songs and rhymes  
Talking about their own news  
Using words from stories within own games/role-play  
Clapping name syllables

## Literacy

Looking at Traditional Tales and identifying themes and characters  
Responding to and enjoying stories  
Sequencing events and stories  
Comparing fiction and non-fiction books  
Looking at rhymes and identifying initial sounds  
Mark making -beginning anti-clockwise shapes in preparation for correct letter formation



## Personal and Social

Building positive relationships with children and adults within the class  
Playing co-operatively  
Following class routines and rules  
Looking at cooking porridge -hygiene and health. Healthy breakfast choices  
Celebrating other cultures  
Circle time activities

## Understanding the World

Talking about events, people and places that interest them  
Investigating features of winter  
Investigating changes in texture (reversible/non-reversible processes) linked to porridge  
Using computer programmes, iPads and cameras to support learning  
Using simple tools (e.g. scissors)  
Looking at Chinese New Year (5th Feb), food, customs, who celebrates it and where

## Maths

Working with numbers in games, songs, counting and sorting activities  
Ordering events  
Cooking and weighing ingredients  
Ordering 1st 2nd and 3rd  
Language of comparative size  
Identifying shapes by name  
Pictograms showing preferences

## Expressive art and design

Songs linked to topic  
Telling the story using actions and sounds  
Rhymes and patterns  
Using playdough to make own characters  
Using paint with varying textures  
Role play linked to our themes  
Moving to music and exploring sounds

