

## West End Primary School Apple Class Medium Term Planning Spring A 2021 - 2022



Key Books	Themes/Areas of Interes	st	Celebrations/Eve	nts/Visits/Visitors		Class Environme	nt/Learning A	reas/Displa	у
Goldilocks & The Three Bears	We'll cook it in We'll stir in lots And cook it 'til i Porridge Bears Traditional Tales Story Book Langu Talk 4 Writing	ar porridge nice to eat a pot of silly rhymes t's hot uage	Chinese I     Year of t	New Year – 1 <sup>st</sup> – 15 <sup>th</sup> February he Tiger	/	Water Craft Malleab Constru Painting Finger g Small w Listenin Maths	action g gym		Writing/mark making Role play Model/workshop Quiet reading Investigating/exploring Technology Sand Small world Transient art
	Implementation PSED	CAL	PD	LIT	MA	ГНЅ	UW		EAD
Week 1 4 <sup>th</sup> – 7 <sup>th</sup> January Winter (3 days)	Self-Regulation Planning ahead *Choose what I want to do there and find the resources I need Extend area pictures at snack time from selecting a first activity to saying what they will do there Feelings *Know the names of feelings – excited, angry, worried Look at pictures of emotions – excited/angry/worried Talk about the things which might make us feel excited/angry/worried Talk about how they feel during snack time *Know how to return the resources correctly Staff to move around the	Listening, Attention & Understanding * Listen to longer stories and can remember much of what has happened, with the help of the pictures *Comment on what they hear Adults telling stories about Winter Asking the children simple questions containing 'what' *Listen and respond to questions Asking the children questions about the stories using 'how and 'why', 'who' and 'what Asking children how/why/who/what questions about what they are doing	Gross Motor Outdoors *Move long drain pipes with a friend and safely *Balance on a beam Adults working with the children to model making an obstacle course. Encourage the children to put out arms to support balance Encourage those children who are not usually engaged with the activity Adults to model and support moving the long channelling *Run, jump, hop and skip *Be aware of others and space Playing games with rules outdoors *Move with confidence	Comprehension Stories *Actively listen and respond to stories by answering simple questions *Talk about key features of a familiar story *Say who was in the story (character) *Say where they were (setting) Listen and respond to the winter stories *Hold a book correctly, handle with care and turn pages from front to back Access to the book area daily *Discrimination between general environmental sounds	*Recog *Talk a are doi Explain Justify Daily nu Introdu and be snowm To cont the tern 'Snowm 'Smark' 'Match to the n *Match to	ers Recognition gnise numerals 0-5 about what they ing as they do it a, Reason and umber stick work uce before, after cause with tinue throughout m Numbers h the Numicon tile number to 5 c a set to match a al within 5 ify a missing they within 5 c Numbers to	Past & Presen *Talk about th Talking about did during the My History & Significant ev *Talk about pa experiences Talk about pas experiences o	he past what they holidays ents past st	Creating With Materials DT Joining *Know how to use a stapler *Recap other methods of joining *Know how to use a hole punch Teach children to use stapler/hole punch and re-cap masking tape, sellotape and various glues *Remind children how to put on an apron Teach the children how to put on aprons and help each other fasten them Colour *Mix primary colours to create secondary colours (poster paint) *Wash and return

match and sort (all term)	*Able to follow directions with 3 parts Giving increasingly longer instructions – all term	Access to the mats and writing ribbons (all term)	starts with'			Painting *Use paint palettes *Explore colours Mixing blue and yellow to make green Painting leaves
Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Painting leaves Being Imaginative &
Managing SelfRules & Routines *Follow daily routines with some independence Support children to remember and follow classroom rules, boundaries and routines.Health & Wellbeing *Put on a coat independently Practise putting on and zipping coats/waterproofs up independently for outdoor play daily*Washing hands independently Washing hands before cooking Discussing hygiene*Goes to the toilet Regular toileting with adult support where necessary*Can pour a drink *Can drink from a cup (one handed) Daily pouring a drink for lunch/snack into a cupOur place *looking after the 2 year olds Children to set a good example and support the younger children (all term)	Speaking *Learn vocabulary linked to Winter Learn vocabulary – winter, season, frost, snow etc. *Respond to a question *Recount an event *Be able to talk about weekend/holiday news *Use various tenses Talk about their holidays when asked, recounting an event Using the past tense	Fine Motor Manipulative *Build 3 steps with 6 cubes Staff model how to build steps Children to build steps with cubes, crates etc. Mark Making *Trace wavy patterns Handwriting pattern sheets Encourage appropriate pressure	Word Reading *Recognise own name Finding their own water bottle Selecting their name from a selection Making their name to match a card *Know what sound name starts with Playing 'If your name starts with Standing up for the toilet/home by first letter	Shape & Space 3D shapes *Use these appropriately in construction Construction area Staff to use correct names at tidy time Introduce names – cuboid, cone Add 3D shapes to into the maths area	People & Communities Our Community *Know about some cultural traditions – Talking about our Christmas experiences Discuss how we may do different things to celebrate	Being Imaginative & Expressive *Respond to music Pen Disco *Textiles - Large scale weaving Re-cap how to weave outdoors

	Building Relationships		Visual Discrimination	Writing	Numerical Patterns	The Natural World	
	*Actively seeks out others for play Adults to support those children who have yet to establish relationships *Initiate and join in play Support the children to ask another child to play where needed Ask them who they would like to work with		*Match a familiar item to its shadow at tidy time Staff to encourage children to match back toys at tidy time	Letter Formation * Tracing patterns Tracing winter patterns Phonics Phase 1 Phonics Focus Aspects 3-4 * Develop understanding of rhythm and rhyme Rhyming Books Learning Rhymes & Songs Listen to The Beat Rhyming Soup Rhyming Bingo Rhyming Pairs	Counting *Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Counting out the correct number of bears Counting Apples daily Counting children daily *Count by rote within 10 Daily counting the children in the nursery Counting songs '1,2,3,4,5' Patterns *Continue/ make an AAB pattern using colour/shape *Learn the vocabulary of pattern Making threaded bead patterns - AAB	*Talking about what they see *Talk about differences they see in materials as they change Looking at ice and working out how to melt it to free the animals Seasons *Observe the changes in the garden and local area in winter *Listen and comment on stories about winter Power points about winter E book –Look for signs of winter	
Character and a second second	a fau Faulu Tallub a act						
	ts for Early Talkboost	Listoning Attention 9	Cross Motor	Comprehension	Number	Deat 9 Dresent	Creating With Matarials
Week 2	Self-Regulation	Listening, Attention & Understanding	Gross Motor	Comprehension	Number	Past & Present	Creating With Materials
$10^{th} - 14^{th}$	*Choose where to work	onderstanding	Outdoors	*Listen and respond to	Numbers Recognition		Drawing
January	from a choice	* Listen to longer stories	*Traverse the climbing	stories by answering	*Recognise numerals 0-5		*Explore pastels as a
	Daily choosing a first	and can remember much	wall	simple questions	*Talk about what they		mark making implement
Goldilocks –	activity	of what has happened,	Children to cross the	*Listen to a full story and	are doing as they do it		*Draw with texture
The Story	Encouraging trying	with the help of the	climbing wall outside	answer questions	Explain, Reason and		(Bear)
The Story	something new	pictures	Repeat hanging from the	*Talk about key features	Justify		Colour
		*Comment on what they	frame for a count	of a familiar story	Daily number stick work		*Select paper for the task
	Independence	hear		*Say who was in the	Introduce before, after		– colour, size
	*Source/request	Adults telling the story of	*Climb steps with	story (character)	and because with bears		*Use a colour for a
	resources to follow their	Goldilocks & the Three	alternate feet	*Say where they were	To continue throughout		purpose
	plans	Bears	Access to the A frame to	(setting)	the term		Using pastels to create a
	Encourage children to	Asking the children simple	practise hanging from it	*Say what they did	1	1	textured bear
	-				the second second		
	plan ahead when they	questions containing			Using Numbers		*0
	plan ahead when they access an area	'what', 'how' and 'why'	*Using a range of large	Listen and respond to the	*Match the Numicon tile		*Draw a house
	plan ahead when they access an area Encourage them to look		*Using a range of large construction outdoors	Goldilocks story and other	*Match the Numicon tile to the number to 5		Model drawing the 3
	plan ahead when they access an area Encourage them to look in the area for resources	'what', 'how' and 'why' Throughout the term	*Using a range of large construction outdoors making beds/chairs etc.	Goldilocks story and other traditional tales	*Match the Numicon tile to the number to 5 *Make a set to match a		Model drawing the 3 bears house and a bear
	plan ahead when they access an area Encourage them to look in the area for resources Encourage them to ask if	what', 'how' and 'why' Throughout the term <b>*Listen and respond to</b>	*Using a range of large construction outdoors	Goldilocks story and other traditional tales Answer simple questions	*Match the Numicon tile to the number to 5 *Make a set to match a numeral within 5		Model drawing the 3
	plan ahead when they access an area Encourage them to look in the area for resources Encourage them to ask if what they need is not	'what', 'how' and 'why' Throughout the term *Listen and respond to questions	*Using a range of large construction outdoors making beds/chairs etc. for Baby Bear	Goldilocks story and other traditional tales Answer simple questions at the end	*Match the Numicon tile to the number to 5 *Make a set to match a numeral within 5 *Identify a missing		Model drawing the 3 bears house and a bear
	plan ahead when they access an area Encourage them to look in the area for resources Encourage them to ask if	what', 'how' and 'why' Throughout the term <b>*Listen and respond to</b>	*Using a range of large construction outdoors making beds/chairs etc.	Goldilocks story and other traditional tales Answer simple questions	*Match the Numicon tile to the number to 5 *Make a set to match a numeral within 5		Model drawing the 3 bears house and a bear Children try

	Staff to support sorting of items at tidy time. *Know the names of feelings -worried, angry, excited Look at pictures of emotions – worried/excited/angry Talk about the things which make us feel worried/excited/angry Talk about how they feel during snack time *Identify other's feelings in stories Talk about how the characters felt in Goldilocks Why did they feel like that?	questions containing 'what', 'how' and 'why' Throughout the term *Listen and follow instructions to tidy up and work in each area Introduce and build vocabulary linked to areas.	<ul> <li>shape/position in yoga</li> <li>Going on a bear Hunt</li> <li>Yoga</li> <li>*Construct with large</li> <li>construction</li> <li>*Use large construction</li> <li>blocks with safety</li> <li>Build a chair/bed for Baby</li> <li>Bear</li> <li>*To use malleable</li> <li>materials to ball –</li> <li>making bears</li> <li>Using cutters and</li> <li>decoration to make bears</li> <li>*playing games with</li> <li>rules</li> <li>Playing simple games</li> <li>with rules in the hall –</li> <li>Beans on Toast</li> <li>(all term)</li> </ul>	stories(goldilocks) Talk for Writing Role Play Puppets (all term)	Count out the correct number of bears Matching the Numicon tiles to the number		Imaginary Play *Use available role play resources to recreate experiences Use spoon puppets and hand puppets to act out the story Use story stones to sequence the story *Using costumes to support role play of stories Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen
-	Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Being Imaginative &
	*Know Growth Mindset (COETL) characters – Choosing Chimp, Creative Chameleon Introduce the wooden spoon puppets and use the language in the daily life of nursery *keep to the nursery boundaries, rules, with some independence Implementing rewards, sanctions, rewards and routines	*Learn book vocabulary Words, pages, illustrations, story , Author, Illustrator *Develop story vocabulary Linked to Traditional Tales – Once Upon a Time, happily ever after etc. *Join in with repeated refrains in a story Talk 4 Writing - Goldilocks	Manipulative *Thread beads Making AB patterns *Use large tweezers to pick up small items *finger skills Using tweezers to pick items from the oats *Roll dough into a ball Provide play-dough to make representations of bears Add features –eyes etc. Mark Making *Show a preference for a dominant hand Model pencil hold *Copy first letter of name Copy/write first letter with adult modelling (all term)	<ul> <li>*Fill in missing phrases and words in known stories</li> <li>Joining in with repeated refrains</li> <li>Adults to stop and let the children continue with the refrain</li> <li>*Clap name syllables</li> <li>Clapping name for the register</li> <li>Circle clapping games</li> <li>*See letters from name in other words</li> <li>Adults point out their letters</li> <li>*Orally blend 3 syllable words (E-le-phant)</li> <li>Staff modelling oral blending syllables</li> </ul>	*Chooses the right shape for a task Using 3D construction shapes Matching Numicon tiles to picture boards *Combine 2D /3D shapes to make new ones Tap a shape game Shape picture games Construction area *Introduce vocabulary small, medium, large Sort bears, dishes, spoons etc. by size *Ito 1 correspondence - give each bear a bowl and a spoon and a chair Setting the dining table		Expressive *Respond to music Pen Disco Music *Tap name syllables Clap name/character syllables Imaginary Play *Use available role play resources to recreate experiences *Give puppets and characters a voice Use spoon puppets and hand puppets to act out the story Use story stones to sequence the story *Using costumes to support role play of stories *Begin to develop storylines with adult support

	Building Relationships *Engage in pretend play		Visual Discrimination *Match a familiar item to	Writing Copy/write first letter with adult modelling	Numerical Patterns Counting	The Natural World	*Play alongside others involved in the same theme Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen *Retell a familiar simple story T4W - Goldilocks
	*Keep play going by responding to what others are doing Adults using puppets to retell the story of Goldilocks Supporting children to respond *Form Relationships with others Adults to support children to develop relationships		its shadow at tidy time Staff to encourage children to match back toys at tidy time	Anti-clockwise circles Pen disco – vertical /horizontal lines Phase 1 Phonics Focus Aspects 5-6 *Develop understanding of alliteration Bear based alliteration – B Goldilocks based alliteration - G *Make various sounds with the voice Making character sounds from stories	*Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Counting Apples daily Counting children daily *Copying and AB pattern Using coloured figures complete and copy an AB pattern *Counting a regular arrangement up to 3 Regular counting Know that the last number is 'how many'		
Fantastic Frogs Brilliant Bears –	ings for maths – am maths - 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 –	nen 10	:/from 5_missing numbers	s within 5			
Fantastic Frogs Brilliant Bears –	- 1:1 touch counting to 5 th	nen 10	5/from 5, missing numbers Gross Motor	s within 5 Comprehension	Number	Past & Present	Creating With Materials
Fantastic Frogs Brilliant Bears – Amazing Alligat	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation	en 10 making sets, ordering to 5	Gross Motor	Comprehension			-
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup>	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation *Tolerates delay when	men 10 making sets, ordering to 5 Listening, Attention & Understanding			Numbers Recognition	*Identify and handle	ІСТ
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation *Tolerates delay when needs not met	een 10 making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories	Gross Motor As Above	Comprehension As Above	Numbers Recognition *Recognise numerals 0-5	*Identify and handle some artefacts from the	ICT *know how to use a
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation *Tolerates delay when needs not met immediately	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is	Gross Motor As Above * Use large muscle	Comprehension As Above * Begin to understand	Numbers Recognition *Recognise numerals 0-5 *Talk about what they	*Identify and handle some artefacts from the past	ICT *know how to use a paint app
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation *Tolerates delay when needs not met	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help	Gross Motor As Above * Use large muscle movements to wave flags	Comprehension As Above * Begin to understand the five key concepts	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it	*Identify and handle some artefacts from the past (scales)	ICT *know how to use a paint app Teach a paint app on the
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January	- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation *Tolerates delay when needs not met immediately Playing turn taking games	een 10 making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and	Comprehension As Above * Begin to understand the five key concepts about print:	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and	*Identify and handle some artefacts from the past (scales) Use different scales to	ICT *know how to use a paint app
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation</li> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how</li> </ul>	een 10 making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats	ICT *know how to use a paint app Teach a paint app on the ipad
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation</li> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how we feel and to choose a</li> </ul>	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different versions of Goldilocks	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks Access to the writing shed	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning - print can have different	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats Talk about and order the	ICT *know how to use a paint app Teach a paint app on the ipad Imaginary Play
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 – Self-Regulation</li> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how</li> </ul>	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different versions of Goldilocks Adults telling different	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks Access to the writing shed Water buckets and	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning - print can have different purposes	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work Introduce before, after	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats	ICT *know how to use a paint app Teach a paint app on the ipad Imaginary Play *Use available role play
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 –</li> <li>Self-Regulation         <ul> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how we feel and to choose a first activity</li> </ul> </li> </ul>	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different versions of Goldilocks	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks Access to the writing shed Water buckets and brushes	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work Introduce before, after and because with bears	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats Talk about and order the	ICT *know how to use a paint app Teach a paint app on the ipad Imaginary Play *Use available role play resources to recreate
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 –</li> <li>Self-Regulation</li> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how we feel and to choose a first activity</li> <li>*Listening to what our</li> </ul>	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different versions of Goldilocks Adults telling different bear stories	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks Access to the writing shed Water buckets and brushes Water buckets and rollers	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text from left to right and	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work Introduce before, after and because with bears To continue throughout	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats Talk about and order the scales by age	ICT *know how to use a paint app Teach a paint app on the ipad Imaginary Play *Use available role play resources to recreate experiences
Fantastic Frogs Brilliant Bears – Amazing Alligat Week 3 17 <sup>th</sup> – 21 <sup>st</sup> January Goldilocks -	<ul> <li>- 1:1 touch counting to 5 th Recognising 1-5 ors – Using numbers to 5 –</li> <li>Self-Regulation         <ul> <li>*Tolerates delay when needs not met immediately</li> <li>Playing turn taking games</li> <li>Taking turns to say how we feel and to choose a first activity</li> </ul> </li> </ul>	making sets, ordering to 5 Listening, Attention & Understanding * Listen to simple stories and understand what is happening, with the help of the pictures Adults telling different versions of Goldilocks Adults telling different	Gross Motor As Above * Use large muscle movements to wave flags and streamers, paint and make marks Access to the writing shed Water buckets and brushes	Comprehension As Above * Begin to understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work Introduce before, after and because with bears	*Identify and handle some artefacts from the past (scales) Use different scales to weigh oats Talk about and order the	ICT *know how to use a paint app Teach a paint app on the ipad Imaginary Play *Use available role play resources to recreate

Adults encouraging children to listen and respond appropriately	questions containing 'what', 'how' and 'why' *Learn vocabulary linked to characters Discuss what a character is, Goodie, baddie etc. Discuss who our favourite characters are	anticlockwise movements * Use large muscle movements To make beds, folding the blankets	- how different texts work	*Match the Numicon tile to the number to 5 *Make a set to match a numeral within 5 *Identify a missing number within 5 *Order Numbers to 5/from 5 Count out the correct number of bears Matching the Numicon tiles to the number Subitising *Subitise dice patterns to 3 Daily make a set and say how many without counting	*Changes outside their lifetime Looking at Now and Then reading book Talking about household items now and in the past using the book as a prompt for discussion	Use story stones to sequence the story *Using costumes to support role play of stories Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen
Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Being Imaginative &
<ul> <li>*Put on a Waterproof and wellies independently Daily practise putting on waterproofs and willies for the mud kitchen</li> <li>*Select activities from those available with adult help Adults to work in areas to establish firm boundaries and learning intentions</li> <li>*Be able to line up and queue Teach lining up for the garden, home etc. Explain that you go to the back when you arrive</li> </ul>	<ul> <li>*Talk about what I am doing</li> <li>Staff talking to children about the activities they are engaged in and what they intend to do</li> <li>*Know a bank of simple songs</li> <li>Singing When Goldilocks went to the house of the bears</li> <li>*Be able to talk about familiar books</li> <li>Discussing Goldilocks</li> <li>Story Stones to retell the story of Goldilocks</li> <li>*Learn vocabulary linked to senses and changes</li> <li>Dry, wet, sweet, feel, smell, taste</li> </ul>	Manipulative *Roll clay into a ball Model rolling a ball Provide clay to make representations of bears Add features –eyes etc Stirring/mixing oats + Water Mark Making *Apply increasing pressure *Trace wavy patterns Writing first letter of name Scissors *Cut a straight line with scissors Cut out a house Drawing *Apply increasing pressure *Copy a cross (+), V and circle Model drawing a house	<ul> <li>*Fill in missing phrases and words in known stories</li> <li>Joining in with repeated refrains</li> <li>Adults to stop and let the children continue with the refrain</li> <li>*Clap name syllables</li> <li>Clapping name for the register</li> <li>*See letters from name in other words</li> <li>Adults point out their letters</li> <li>*Orally blend 3 syllable words (E-le-phant)</li> <li>Staff modelling oral blending syllables</li> </ul>	<ul> <li>*Name square, circle, triangle, rectangle</li> <li>Sorting shapes</li> <li>Naming them</li> <li>3D shapes</li> <li>*Use these appropriately in construction</li> <li>Construction area</li> <li>Staff to use correct names at tidy time</li> <li>Introduce names – cube, cylinder</li> <li>Add cylinders into the area</li> <li>*Discuss more, less, most and language of size.</li> <li>*Weighing ingredients, timing cooking,</li> <li>*Introduce vocabulary small, medium, large</li> <li>Sort bears, dishes, spoons etc. by size</li> </ul>		Expressive *Respond to music *Talk about music they have heard -loud/quiet *Play loud/quiet sounds Pen Disco Talk about how it feels to make patterns when music is quiet/loud Compare how we feel *Learn a bank of simple songs (counting) When Goldilocks went to the house of the bears Drawing *Know how to care for pens, pencils etc. Talk about how to replace the lids on pens Model how to sort the pencils by colour into the pots *Know how to use a rubber Teach that rubbers only rub writing pencils Model use Imaginary Play *Use available role play

Building Relationships         *Engage in pretend play         *Keep play going by         responding to what         others are doing         Adults using puppets to         retell the story of         Goldilocks         Adults concuraging         children to keep play         going         *Form Relationships with         others         Adults to support children         to develop relationships	Visual Discrimination *Match an unfamiliar shadow to a picture Lotto game *Match the letters of their name to name strip with support Name card and letter pocket work	Writing         *Copy/write first letter         with adult modelling         *Provide a running         commentary when mark         making         Writing the first letter of         their name         *Anti-clockwise circles         Pen disco – vertical         /horizontal lines         Phase 1 Phonics         Focus Aspects 5-6         *Develop understanding         of alliteration         Bear based alliteration – B         Goldilocks based         alliteration - G         *Make various sounds         with the voice         Making character sounds         from stories	Numerical Patterns Counting *Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Counting scoops Counting the correct number of bears, scoops of oats Counting favourite porridge topping Counting Apples daily Counting children daily *Count back from 5 Counting back for the carpet Counting back for being ready Quantities *Count a set out of a larger group Count out 2 eyes for the	The Natural World Exploration *Talk about differences they see in materials as they change Making porridge Using our senses to explore what it looks like in various states Taste different toppings Talk about what they see , small, feel *Observe and talk about differences they see in materials as they change Porridge ICT *Know how to find information with a computer	resources to recreate experiences *Give puppets and characters a voice Use spoon puppets and hand puppets to act out the story Use story stones to sequence the story *Using costumes to support role play of stories *Play alongside others involved in the same theme Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen *Retell a familiar simple story T4W - Goldilocks
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Introduce are using	s for abaying an abaying in	nut.			*Sort items by a given criteria Sort items by size Sort favourite toppings in a pictogram		
5 , 5	gs for phonics – am phonics in nvironmental Sounds/silly sou		ords/clapping names				
	ords starting with s, a. = – oral blending cvc/recognis						
Week 4	Self-Regulation	Listening, Attention &	Gross Motor	Comprehension	Number	Past & Present	Creating With Materials
$24^{th} - 28^{th}$	As Above	Understanding	As Above	As above	Numbers Recognition	*Comment on how things	Design & Make
January		*Understand and act on			*Recognise numerals 0-5	have changed through	*Plan a 3D construction
	*Know the areas in the	longer sentences like	*Move freely in a range	*Develop an awareness	*Talk about what they	books	(Chair for BB)
Goldilocks –	nursery and what we do	make teddy jump or find	of ways	of information books	are doing as they do it	*Changes outside their	*Talk about what they
Size/New	there	your coat	Hop and jump over low	Look at information books	Explain, Reason and	lifetime	have done/made
chair/bed	Adults to work in areas to	Give and support children	obstacles	about bears	Justify	Look at pictures of beds	*Evaluate the end result
• • •	establish firm boundaries and learning intentions	to follow instructions for tidying and transition	*Hold a simple body	Use the computer to find out about these	Daily number stick work Introduce before, after	/chairs now and beds/chairs in the past	Media
	Establish safe and	times	shape in yoga	out about these	and because with bears	Sort them	Construction
	appropriate use of areas		Bear Hunt Yoga		To continue throughout		kits/Recycled materials
		*Able to select an object			the term		*Make simple models
	*Know the names of	based on its use					which express their ideas
	feelings –proud, angry	Staff asking the children			Using Numbers		*Exploring available
	Look at pictures of emotions –	to pass or finde.g. something to cut with			*Match the Numicon tile to the number to 5		resources *Know how to join bricks
	proud/angry/worried/exc	something to cut with			*Make a set to match a		in construction kits
	ited	*Be able to talk about			numeral within 5		*Use available
	Talk about the things	familiar books			*Identify a missing		construction and
	which might make us feel	Sequence Story Book			number within 5		resources to make small
	proud/angry/worried/				*Order Numbers to		world situations*Explore
	excited				5/from 5		construction kits
	Talk about how they feel during snack time				Count out the correct number of bears		Look at different chairs,
	during shack time				Matching the Numicon		beds in books and the
					tiles to the number		dolls house furniture
							Plan what to make and
					Subitising		which materials to use
					*Subitise dice patterns to		Teach how to construct
					3 Daily make a cat and cay		by joining construction
					Daily make a set and say how many without		pieces
					counting		Decorate this with paint
							etc.
							ІСТ
							*Take a photograph on
							an iPad
							Photograph their bed/chair
							Imaginary Play
							*Use available role play

						resources to recreate experiences Use spoon puppets and hand puppets to act out the story Use story stones to sequence the story *Using costumes to support role play of stories Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen *Retell a familiar simple
						<i>story</i> T4W - Goldilocks
Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Being Imaginative &
*Select activities from	*Know a bank of simple	Cutlery	*Discrimination between	*Use vocabulary small,		Expressive
those available with adult help Adults to work in areas to	songs When Goldilocks went to the house of the bears	*Use a fork to hold food still to cut *Use a knife to cut	general environmental sounds Playing 'If your name	medium, large, too big, too small Test bear on the		* <b>Respond to music</b> Pen Disco
establish firm boundaries and learning intentions	*Repeat 3 body percussion patterns	Model and encourage how to use a fork to spear food and scoop food	starts with' *See letters from name in	chair/bed etc. *Use 3D shapes in		*Listen to environmental sounds (Phonics) Phase 1 phonics games
*Eat using a spoon and fork Model and reinforce how	Making 3 patterns for children to copy – pat head, clap hands, pat	Introduce using a knife to cut	other words Adults point out their letters	<i>activities</i> Making chairs/beds etc.		Musical instruments *Learn a bank of simple
to use a fork to spear food and scoop food Introduce using a knife to	knees etc.  *Speak in a full sentence	Scissors/tools *Hold scissors Making a new chair/bed	*Orally blend 3 syllable words (E-le-phant)			<i>songs</i> When Goldilocks went to the house of the bears
butter, cut Teach how to use a fork to push and a knife to cut	Staff to model and support speaking in full sentences - weekly	for Baby Bear Painting *Use a range of printing	Staff modelling oral blending syllables			*Pretend without an object Staff to model this in play
		tools *Use a large brush correctly Painting chair/bed				Drawing *Draw a simple house Staff to model and
		Tools *Use a clamp and saw correctly				provide paper Encourage children to access
		Teach skills and provide as an outdoor activity – make a bed				Imaginary Play *Use available role play resources to recreate
		As Above				experiences *Give puppets and
						characters a voice Use spoon puppets and

							hand puppets to act out the story Use story stones to sequence the story *Using costumes to support role play of stories *Play alongside others involved in the same theme Using Goldilocks and bear costumes to act out the story in the 3 bears cottage and kitchen
	<ul> <li>Building Relationships</li> <li>*Engage in pretend play</li> <li>*Keep play going by responding to what others are doing Adults working with the children in the role-play area , modelling use of characters Adults encouraging children to respond to others to extend play</li> <li>*Build relationships with adults/children through talk Adult intervention in play Daily table sessions at snack</li> </ul>		Visual Discrimination *Match an unfamiliar shadow to a picture Lotto game *Match the letters of their name to name strip with support Name card and letter pocket work	Writing *Copy/write first letter with adult modelling *Provide a running commentary when mark making Writing the first letter of their name *Anti-clockwise circles Pen disco – diagonal lines Phase 1 Phonics Focus Aspects 5-6 *Develop understanding of alliteration Bear based alliteration – B Goldilocks based alliteration - G *Make various sounds with the voice Making character sounds from stories	Numerical Patterns Counting *Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Putting the correct number of stars on the firework Counting Apples daily Counting children daily *Count a set out of a larger group Count out 2 eyes for the owl from a bigger group *Copying an AB pattern Making 2 colour patterns with pegs, beads, bobbins Introduce the vocabulary AB, repeating etc. *Sort items by a given criteria	The Natural World *Talk about what they see and experience Looking at different bears – where they live and what they look like	
Week 5	Self-Regulation	Listening, Attention &	Gross Motor	Comprehension	Sort by size Number	Past & Present	Creating With Materials
29 <sup>th</sup> 31 <sup>st</sup> January – 4 <sup>th</sup> February	As Above *To discuss other's feelings and responses	Understanding *Understands and uses simple questions about 'who', 'what' and 'where'	As Above * Use large muscle movements to wave flags	As Above	Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it		Design & Make *Plan a 3D construction (Chair for BB) *Talk about what they
Goldilocks – New	Discussing whether Goldilocks was right to go into the bear's cottage	*Learn vocabulary linked to Christmas	and streamers, paint and make marks Use writing ribbons to		Explain, Reason and Justify Daily number stick work		have done/made *Evaluate the end result

						I	1
chair/bed		Celebrate, Christians,	make anti-clockwise		Introduce before, after		Media
Writing	Right and wrong!	Santa, presents, cards,	movements		and because with bears		Construction
	Philosophy style	nativity, manger etc.			To continue throughout		kits/Recycled materials
	Was goldilocks naughty?	Provide role play house	*Hold a simple body		the term		*Make simple models
	What would you have	with a log cabin	shape in yoga				which express their ideas
	done?	enhancement. Model	Bear Hunt Yoga		Using Numbers		*Exploring available
		language and play.			*Match the Numicon tile		resources
					to the number to 5		*Know how to join bricks
					*Make a set to match a		in construction kits
					numeral within 5		*Explore construction kits
					*Identify a missing		Look at different chairs,
					number within 5		beds in books and the
					*Order Numbers to		dolls house furniture
					5/from 5		Plan what to make and
					Count out the correct		which materials to use
					number of bears		
							Teach how to construct
					Matching the Numicon		by joining construction
					tiles to the number		pieces
							Decorate this with paint
					Subitising		etc.
					*Subitise patterns to 3		
					Daily make a set and say		Imaginary Play
					how many without		*Use available role play
					counting		resources to recreate
							experiences
							Use spoon puppets and
							hand puppets to act out
							the story
							Use story stones to
							sequence the story
							*Using costumes to
							support role play of
							stories
							Using Goldilocks and bear
							costumes to act out the
							story in the 3 bears
							cottage and kitchen
	Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Being Imaginative &
		Speaking			Shape & Space	r copie a communities	Expressive
	As Above	*Use plurals	As Above	*Know that signs have	*Use 3D shapes in		Expressive
		Staff assess through talk		meaning	activities		*Respond to music
		_	Manipulative	Adults to read signs and			*Talk about music they
		and target to correct		0	Making chairs/beds etc.		-
		* Desmand to an add the	*use fine motor skills	model reading them to	*!!		have heard –loud/quiet
		* Respond to an adult's	with increasing control	the children in the	*Use vocabulary small,		*Play loud/quiet sounds
		question	Scissors/tools	hospital role play area	medium, large, too big,		Pen Disco
		Talk about their	*Hold scissors	and around the nursery	too small		Talk about how it feels to
		experiences of new year	Making a new chair/bed		Test bear on the		make patterns when
		and compare to Chinese	for Baby Bear		chair/bed etc.		music is quiet/loud
		New Year		*See letters from name in			Compare how we feel
			Painting	other words			
		*Know a bank of simple	*Use a range of printing	Adults point out their			*Learn a bank of simple
		songs	tools	letters			songs

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		Learning songs about CNY	*Use a large brush				When Goldilocks went to
			correctly	*Orally blend 3 syllable			the house of the bears
		*Start a conversation	Painting chair/bed	words (E-le-phant)			
		with adults and friends		Staff modelling oral			Imaginary Play
		Adults to support children		blending syllables			*Use available role play
		to initiate conversations		0.1			resources to recreate
							experiences
							*Give puppets and
							characters a voice
							Use spoon puppets and
							hand puppets to act out
							the story
							Use story stones to
							sequence the story
							*Using costumes to
							support role play of
							stories
							*Play alongside others
							involved in the same
							theme
							Using Goldilocks and bear
							costumes to act out the
							story in the 3 bears
							cottage and kitchen
							*Retell a familiar simple
							story
							T4W - Goldilocks
	Building Relationships		Visual Discrimination	Writing	Numerical Patterns	The Natural World	
	As Above		*Recognise something	*Copy/write first letter	Counting		
			when only shown part of	with adult modelling	*Count objects, actions,		
	*Engage in pretend play		the object	*Provide a running	sounds with 1:1		
	*Keep play going by		Playing What's in the Bag	commentary when mark	correspondence within 5		
			Playing what s in the bag				
	responding to what			making	*Know different things		
	others are doing			Writing the first letter of	can be counted		
	Adults working with the			their name	Putting the correct		
	children in the role-play			*Anti-clockwise circles	number of bears on the		
	area, modelling use of			Pen disco – zig zags	number		
	Bears cottage resources				Counting Apples daily		
				*Make Marks	Counting children daily		
				Writing a speech bubble			
				for Baby Bear			
				,			
				Phase 1 Phonics			
1		1	1		1		
				Forma Armonto F C			1
				Focus Aspects 5-6			
				Focus Aspects 5-6 *Develop understanding			
				*Develop understanding			
				*Develop understanding of alliteration			
				*Develop understanding of alliteration Bear based alliteration – B			
				*Develop understanding of alliteration Bear based alliteration – B Goldilocks based			
				*Develop understanding of alliteration Bear based alliteration – B			

Week 6 7 <sup>th</sup> – 11 <sup>th</sup> February Chinese New Year (1 <sup>st</sup> -15 <sup>th</sup> )	Self-Regulation As Above	Listening, Attention & Understanding *Listen and respond to the story of Chinese New Year (ppt) Talk about the animals Look at and discuss Chinese New Year celebrations *Respond to an adult's question Adults to ask the children questions *Ask a question with support Adults to model asking a question and support children to frame one	Gross Motor * Use large muscle movements with increasing control and co-ordination Making a group Chinese dragon dance	<ul> <li>*Make various sounds with the voice</li> <li>Making character sounds from stories</li> <li>Comprehension</li> <li>*Listen and respond to stories by answering simple questions</li> <li>*Listen to a full story and answer questions</li> <li>*Talk about key features of a familiar story</li> <li>*Say who was in the story (character)</li> <li>*Say where they were (setting)</li> <li>*Say what they did Listen and respond to the stories – Lanterns and Firecrackers Dat's New Year</li> <li>E-book</li> <li>Power Point</li> <li>*Discrimination between general environmental sounds</li> <li>Playing 'If your name starts with'</li> </ul>	Number Numbers Recognition *Recognise numerals 0-5 *Talk about what they are doing as they do it Explain, Reason and Justify Daily number stick work Introduce before, after and because with dragons To continue throughout the term Using Numbers *Match the Numicon tile to the number to 5 *Make a set to match a numeral within 5 *Identify a missing number within 5 *Order Numbers to 5/from 5 Count out the correct number of dragons Matching the Numicon tiles to the number Subitising *Subitise patterns to 3 Daily make a set and say how many without counting	Past & Present	Creating With Materials *Explore resources Available Make lanterns Etc. Imaginary Play *Use available role play resources to recreate experiences Use characters to act out the story Use story stones to sequence the story *Using Costumes to support role play of stories Using Chinese Restaurant costumes and resources to act out experiences Imaginary Play *Use available role play resources to recreate experiences Use characters to act out the story Use story stones to sequence the story *Use available role play resources to recreate experiences Use characters to act out the story Use story stones to sequence the story *Using costumes to support role play of stories Use characters to act out the story Use story stones to sequence the story *Using costumes to support role play of stories
	Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	
	Health & self-care Provide opportunity to discuss hand hygiene when cooking – Chinese food As Above	* Respond to an adult's question Talk about their experiences of new year and compare to Chinese New Year *Know a bank of simple	Manipulative *use fine motor skills with increasing control Cutting veg for stir fry Finger gym chopsticks and wok Cut and fold own red envelope	As Above *Blend compound words (snow-man)	*Understand and use comparative language long/short Compare length of paper chains *Recognise 1p and 2p	Our Community Cultural Diversity * Begin to be aware that different cultures have special stories and celebrations (CNY) Learning about CNY –	Expressive *Respond to music Pen Disco *Responding to Music /Dance Creating a Dragon Dance

		Learning songs about CNY *Start a conversation with adults and friends Adults to support children to initiate conversations * Listen to simple stories and understand what is happening, with the help of the pictures Talk about the animals Look at and discuss Chinese New Year celebrations *Learn and use vocabulary linked to Chinese New Year and	*Hold a pencil between 2 fingers and thumb Write Chinese letters Modelling correct pencil grip Tiger to colour Using chopsticks to eat/finger gym		Teach coins, sort coins, look at size	How it is celebrated Compare to Bonfire Night Compare to Diwali *Know about some cultural traditions from other cultures Look at books/power points etc. CNY Knowing the Chinese believe in lucky red envelopes Cut and fold own red envelope Cooking and tasting food from another country Knowing which animal they are	*Move to match their mood *Play fast/slow sounds *Talk about music they have heard -fast/slow Moving to match a steady beat Changing to fast/slow *Explore musical instruments Watching videos of a Dragon/Lion dance Looking at instruments *Learn instrument names Teaching the names of the instruments *Substitute an object in
	Building Relationships	Chinese Restaurants Animals names, Emperor, race Waiter, chef, starter, main course, dessert, noodles, chopsticks, restaurant, menu, booking, order	Visual Discrimination	Writing	Numerical Patterns	*Know it is ok to be different Discussing that it is ok to be different The Natural World	<i>role play</i> Adult modelling the use of alternatives to noodles, food etc.
	*Engage in pretend play Adults working with the children in the role-play area, modelling use of restaurant resources, roles etc.		*Match an unfamiliar shadow to a picture Lotto game *Match the letters of their name to name strip with support Name card and letter pocket work	*Copy/write first letter with adult modelling *Provide a running commentary when mark making Writing the first letter of their name Pen disco – wavy lines Phase 1 Phonics Focus Aspects 5-6 *Develop understanding of alliteration Name based alliteration *Make various sounds with the voice Making character sounds from stories	Counting *Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Putting the correct number of stars on the firework Counting Apples daily Counting children daily *Compare the size of sets (within 3) using the language more/less/the same Which tree has the most baubles	*Talk about what they see and experience Cooking Chinese food Exploring using senses	
Week 7 14 <sup>th</sup> – 18 <sup>th</sup>	Self-Regulation As Above	Listening, Attention & Understanding	Gross Motor	Comprehension As Above	Number Numbers Recognition	Past & Present	Creating With Materials *Explore resources
February		*Learn vocabulary linked to Chinese New Year and	* Use large muscle movements with		*Recognise numerals 0-5 *Talk about what they		Available Make lanterns

r		Chinago Doct-	increasing ecutual and		ana daina ao than da it		Fanc
		Chinese Restaurants	increasing control and		are doing as they do it		Fans
Chinese New		Animals names, Emperor,	co-ordination		Explain, Reason and		Lucky Red Envelopes
Year		race	Making a group Chinese		Justify		Dragons
icai		Waiter, chef, starter,	dragon dance		Daily number stick work		
		main course, dessert,			Introduce before, after		Imaginary Play
		noodles, chopsticks,			and because with dragons		*Use available role play
		restaurant, menu,			To continue throughout		resources to recreate
		booking, order			the term		experiences
							Use characters to act out
		* Listen to simple stories			Using Numbers		the story
		and understand what is			*Match the Numicon tile		Use story stones to
		happening, with the help			to the number to 5		sequence the story
		of the pictures			*Make a set to match a		
		Introduce Dat's New Year			numeral within 5		*Using costumes to
					*Identify a missing		support role play of
					number within 5		stories
					*Order Numbers to		Using Chinese Restaurant
					5/from 5		costumes and resources
					Count out the correct		to act out experiences
					number of coins		·
					Matching the Numicon		
					tiles to the number		
					they to the number		
					Subitising		
					*Subitise patterns to 3		
					Daily make a set and say		
					how many without		
					counting		
	Managing Self	Speaking	Fine Motor	Word Reading	Shape & Space	People & Communities	Being Imaginative &
	Managing Sen	Speaking	Fille Wotor	word Reading	Shape & Space	Our Community	Expressive
	As Above		As Above	*Decompising their name	*!!		Expressive
	AS ADOVE	* Use consonants	AS ADOVE	* <i>Recognising their name</i> Recognising their name	*Use language long, short, longer , shorter	Cultural Diversity	*Responding to Music
						* Posin to be average that	
		correctly (k/c, g, f, s and		from their name card	Making paper chains for	* Begin to be aware that	/Dance
		y)in my consonant range		Name card games	dragons	different cultures have	*Talk about music they
		Staff to assess during			Dragon dancing	special stories and	have heard –fast/slow
		speech and support to			*0	celebrations (CNY)	Creating a Dragon Dance
		correct			*Recognise 1p and 2p	Learning about CNY –	
					coins	How it is celebrated	*Move to match their
		*Comment on what they			Teach coins, sort coins,	Compare to Bonfire Night	mood
		hear			look at size	Compare to Diwali	*Play fast/slow sounds
		Talk about Dat's					Moving to match a steady
		experience of New Year				*Know about some	beat
						cultural traditions from	Changing to fast/slow
		*Know a bank of simple				other cultures	
		songs				Look at books/power	*Explore musical
		Learning songs about CNY				points etc. CNY	instruments
						Knowing the Chinese	
						believe in lucky red	Watching videos of a
							Dragon/Lion dance
						envelopes Cut and fold own red	Looking at instruments
						envelope	
						Cooking and tasting food	

				from another country Knowing which animal they are *Know it is ok to be different Discussing that it is ok to be different	
<b>Building Relationships</b> *Engage in pretend play Adults working with the children in the role-play area, modelling use of restaurant resources, roles etc.	Visual Discrimination As Above	Writing *Copy/write first letter with adult modelling *Provide a running commentary when mark making Writing the first letter of their name *correct pencil hold Chinese letters on lanterns	Numerical Patterns Counting *Count objects, actions, sounds with 1:1 correspondence within 5 *Know different things can be counted Putting the correct number of coins on a lucky envelope Counting Apples daily Counting children daily *Compare the size of sets (within 3) using the language more/less/the same Which envelope has the most coins	The Natural World *To name different animals Look at animals in the story Which are actual animals or mythical animals?	